

Instruction Manual

From Version 1.2



email: service@glp.de

Internet: http://www.GLP.de





Contents

1	Intro	oduction	5
	1.1	Safety Rules	7
2	Inst	allation	8
	2.1	Mounting	8
		2.1.1 Clamps (Hooks)	8
		2.1.2 Mountingplate (optional)	8
	2.2	Secure the Patend Light 1200	8
	2.3	Connectors	9
		2.3.1 AC Connectors	9
		2.3.2 DMX	9
	2.4	Fuses	9
3	The	Menu Field	10
	3.1	Adjust the DMX-Address	10
	3.2	Read out the Running Time of Lamp and Unit	11
		3.2.1 Lamp Time 1	11
		3.2.2 Lamp Time 2	11
		3.2.3 Life Time	11
	3.3	The CODE Level	11
	3.4	The Test Level	12
		3.4.1 Selftest Procedure	12
	3.5	Temperature Control 1	12
4	Cha	nnel selection (Overview table)	13
5	Change the Lamp		
	5.1	Safety Rules	16
	5.2	How to change the lamp	17



6	Change the Gobos		
		Safety Rules	
	6.2	How to change the Gobos	18
7	Maintenance the PATEND-LIGHT 1200		
	7.1	Mirror and Optical System	20
		7.1.1 Cleaning the inside Mirror and the outside Optical System	20
		7.1.2 Cleaning the outside Optical System	21
	7.2	Ventilation System	22
8	Tec	hnical Data /Overview	23

1 Introduction

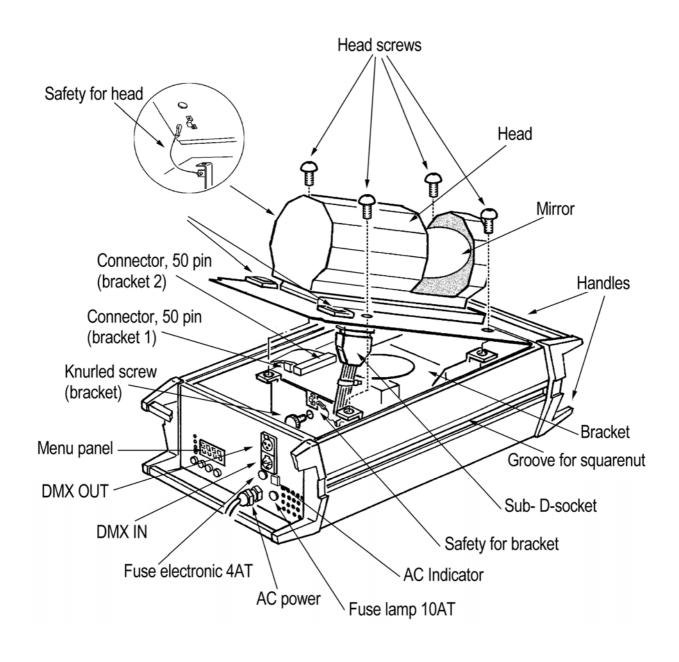


Illustration 1-1



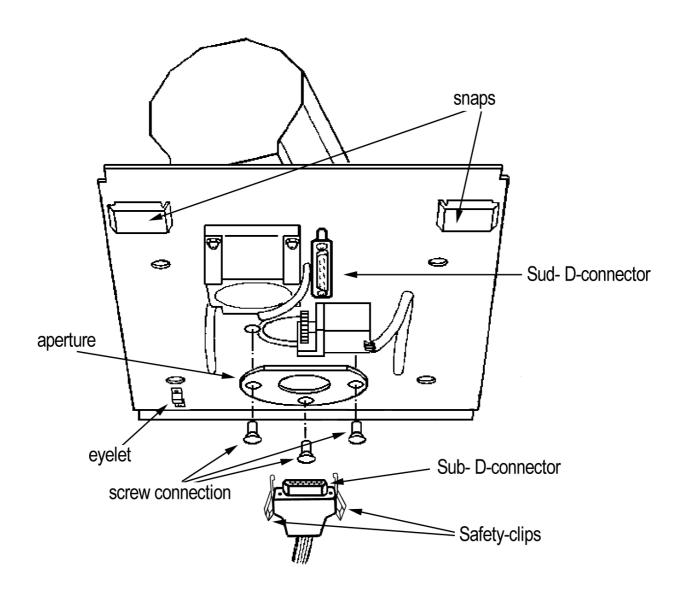


Illustration 1-2



1.1 Safety Rules

The **PATEND-LIGHT 1200** is a High-Tech Product. To guarantee a smooth operation, it is necessary to keep following rules.

- 1. Make sure that Head and Mirror of the **PATEND-LIGHT 1200**, can rotate without any mechanical problems and that all fan openings are clean and not blocked by anything.
- 2. Touching the head while moving can cause serious injuries
- 3. Unplug the PATEND-LIGHT 1200 from the AC outlet before any service
- 4. It is necessary to wait at least 30 minutes after disconnecting the AC before you open the PATEND-LIGHT 1200. Please do not touch the Bulb if you are not absolutely sure it is cold. -Danger of BURNING-
- 5. The PATEND-LIGHT 1200 is provided with a protective switch to switch off the lamp when opening it. By no means do not bridge these switch. **This can cause serious injuries of your retina.**
- To allow a secure operation, follow also the Installation guide described in chapter 2. Operating the PATEND-LIGHT 1200 without suited safety aids like Safety cables or clamps/hooks can increase the risk of an accident.
- 7. The installation should be done by qualified staff only. You need to pay attention to the common rules of technology that are not explicit mentioned in this manual.



2 Installation

2.1 Mounting

To mount the **PATEND-LIGHT 1200** use the 8 threads M12 at the backside of the system or use the slidenuts at the side of the body.

2.1.1 Clamps (Hooks)

Mount clamps and/or hooks directly to the base plate.

Please make sure to use right sized clamps and hooks and fit them securely.

2.1.2 Mountingplate (optional)

For an easy mounting you can get this as an accessory. In this case a light mountingplate is premounted. After this the **PATEND-LIGHT 1200** can easily hang up.

The **PATEND-LIGHT 1200** is fully operational whether it stands, hangs or is mounted to the wall.

Using the **PATEND-LIGHT 1200** standing on the ground requires a rough but even surface. Make sure that the fan openings are not blocked by any circumstances.

2.2 Secure the Patend Light 1200

Use always safety wires to secure the **PATEND-LIGHT 1200**, connect them with the eye bolt in the slide nut and check the tight fit!



2.3 Connectors

2.3.1 AC Connectors

230 Volt, 50 Hz

2.3.2 DMX

DMX 512 Standard input/output

Please see printing on the case for the right Pin usage!

[+] = Pin 3 / [-] = Pin 2 / [Ground] = Pin 3

The DMX- Address starts at the **PATEND-LIGHT 1200** at the DMX-Address [001] (from software version P 3.0).

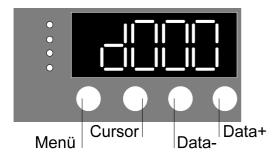
This can be changed to the DMX- Startaddress [000]. For this hold the *Menu* and *Data*+ key while switching on the **PATEND-LIGHT 1200.**

2.4 Fuses

The **PATEND-LIGHT 1200** electronic system is protected by a 5x20 T4A fuse 250V. The lamp is protected by a 5x20 T10A fuse 250V. Please see the printing on the **PATEND-LIGHT 1200**, for more details look at the Illustration 1-1 in Chapter 1

Disconnect AC outlet before changing a fuse !!!

3 The Menu Field



3.1 Adjust the DMX-Address

Right after turning on the **PATEND-LIGHT 1200** you can see the current DMX-Address. Choose this as follows.

Select the DMX-Level and press the menu key.

This level is called on automatically after turning on the **PATEND-LIGHT 1200**.



Select the figure you want to adjust by pressing the Cursor key.

The selected figure begins to flash.



Adjust the figure by pressing the Data+ or Data- key.



Confirm the DMX-Address by pressing the Menu key once.



If there is no DMX- Signal, a (-) is flashing in the display.

The DMX-Address is stored also while switching off the PATEND-LIGHT 1200 !!!



3.2 Read out the Running Time of Lamp and Unit

Select the time level by pressing the Menu key twice.



Select the requested time by pressing the Cursor key,

3.2.1 Lamp Time 1

The current lamp time is shown alternating with LA 1.



This time can be cleared by pressing the Data + and Data - keys at the same time.

3.2.2 Lamp Time 2

The total lamp time is shown alternating with LA 2.



3.2.3 Life Time

The life time is shown alternating with LIFE.



3.3 The CODE Level

This level is accessed by authorised dealers only.

In this level you can adjust all functions. Also the change of Pan/Tilt high-byte and low-byte is possible.

3.4 The Test Level

The Test Level makes a function test or a selftest procedure possible.

3.4.1 Selftest Procedure



Select the requested test level by pressing the Cursor key.

Start the Selftest program by pressing the Data+ key. The lamp can be started by pressing the Data+ and Data- keys for 5 seconds at the same time.

You have the following sections:

PR Selftest of all funktions
PAN Test Head movement
TILT Test Mirror movement

PSA Test Prisma
DI Test Dimmer
Shut Test Shutter
CLr Test Colorwheel
GB1 Test Gobowheel 1
GB2 Test Gobowheel 2

IrIS Test Iris

Gr1 Test Gobo rotation 1

FOCS Test Focus

Gr2 Test Gobo rotation 2

Forward with the Data+ key. – Backward with the Data- key.

3.5 Temperature Control 1

Deviates the temperature value too much from the system standard, the lamp will turn off automatically.

Reconnection can only be made by authorized dealers.



4 Channel selection (Overview table)

Channel		Description	DMX-Value	Hex-Value	Value %
1) Head	Headposition, Hi	gh Byte (0°-360°)	0 - 255	0 - FF	0 – 100%
2) Head	Headposition, Lo	Headposition, Low Byte (0°-1,41°)		0 - FF	0 – 100%
3) Mirror	Mirror Mirrorposition, High Byte (0°-360°)		0 - 255	0 - FF	0 – 100%
4) Mirror	, , , , , , , , , , , , , , , , , , , ,		0 - 255	0 - FF	0 – 100%
5) Speed	Speed Head, 1/8	min - 7/sec	0 - 255	0 - FF	0 – 100%
Head					
6) Speed	Speed Mirror, 1/4	4min - 3/sec	0 - 255	0 - FF	0 – 100%
Mirror					
7) Special	Head	Mirror			
Function					
	Rela	tive Movement	0	0	0%
	Pos < 360°	Pos < 360°	1 - 19	1 - 13	1 – 7%
	Pos > 360°	Pos > 360°	20 - 29	14 - 1D	8 – 11%
	Pos < 360°	Pos > 360°	30 - 39	1E -27	12 – 15%
	Pos > 360°	Pos < 360°	40 - 49	28 - 31	16 – 19%
_	Rotation left	Pos < 360°	50 - 59	31 - 3B	20 – 23%
	Rotation left	Pos > 360°	60 - 69	3C - 45	24 – 27%
	Rotation right	Pos < 360°	70 - 79	46 - 4F	28 – 30%
	Rotation right	Pos > 360°	80 - 89	50 - 59	31 – 35%
	Pos < 360°	Rotation left	90 - 99	5A - 63	36 – 38%
	Pos > 360°	Rotation left	100 - 109	64 - 6D	39 – 42%
	Pos < 360°	Rotation right	110 - 119	6E - 77	43 – 46%
	Pos > 360°	Rotation right	120 - 129	78 - 81	47 – 50%
	Rotation left	Rotation left	130 - 139	82 - 8B	51 – 54%
	Rotation right	Rotation right	140 - 149	8C - 95	55 – 58%
	Rotation left	Rotation right	150 - 159	96 - 9F	59 – 62%
	Rotation right	Rotation left	160 - 254	A0 - FE	63 – 98%
	Rese	t without Shutter	254	FE	99%
	Reset	t for all Functions	255	FF	100%
8) Color	color 1 (white)		0 - 4	0 - 4	1%
6) COIOI	bi (white – green)	5 - 9	5 - 9	2 – 3%
	color 2 (green)		10 - 14	A - E	4 – 5%
	bi (green - red)		15 - 19	F - 13	6 – 7%
	color 3 (red)		20 -24	14 - 18	8 – 9%
	bi (red – dark blue)		25 - 29	19 - 1D	10 – 11%
	color 4 (dark blue	e)	30 - 34	1E - 22	12 – 13%
	bi (dark blue – ye	ellow)	35 - 39	23 - 27	14 – 15%
	color 5 (yellow)		40 - 44	28 - 2C	16 – 17%
	bi (yellow – pink)		45 - 49	2D - 31	18%
8) Color	color 6 (pink)		50 - 54	32 - 36	19 – 20%



Channel	Description	DMX-Value	Hex-Value	Value %
	bi (pink – turquiose)	55 -59	37 - 3B	21 – 22%
	color 7 (turquiose)	60 - 64	3E - 40	23 – 24%
	bi (turquiose – orange)	65 - 69	41 - 45	25 – 26%
	color 8 (orange)	70 - 74	46 - 4A	27 – 28%
	bi (orange – cyan)	75 - 79	4B - 4F	29 – 30%
	color 9 (cyan)	80 - 84	50 - 54	31 – 32%
	bi (cyan – magenta)	85 - 89	55 - 59	33 – 34%
	color 10 (magenta)	90 - 94	5A - 5E	35 – 36%
	bi (magenta – white)	95 - 99	5F - 63	37 – 39%
	rotation cw slow - fast	128 - 191	80 - BF	50 – 74%
	stop	192	C0	75%
	rotation ccw slow – fast	193 - 255	C1 - FF	76-100%
9) Gobow. 1	Gobo 1 (open)	0 - 9	0 - 9	0 – 3%
	Gobo 2 (rotation + posi)	10 - 19	A - 13	4 – 7%
	Gobo 3 (rotation + posi)	20 - 29	14 - 1D	8 – 11%
	Gobo 4 (fixed)	30 - 39	1E - 27	12 – 15%
	Gobo 5 (rotation + posi)	40 - 49	28 - 31	16 – 19%
	Gobo 6 (rotation + posi)	50 - 127	32 - 7F	20 – 50%
	rotation cw fast - slow	128 - 191	80 - BF	51 – 74%
	stop	192	C0	75%
	rotation ccw slow - fast	193 - 255	C1 – FF	76-100%
10) Schutter	shutter open	0 - 9	0 – 9	0 – 3%
	shutter close 1	10 – 19	A – 13	4 – 7%
	shutter close 2	20 - 29	14 – 1D	8 – 11%
	shutter slow – fast	30 – 99	1E – 63	12 – 38%
	shutter close 1	100 – 250	64 – FA	39 – 98%
	shutter open	251 - 255	FB - FF	99-100%
11) Gobo 1	stop	0 – 4	0 - 4	0 – 1%
Rotation 1	rotation cw slow - fast	5 – 24	5 – 18	2 – 9%
	stop	25 – 29	19 – 1D	10 – 11%
	rotation ccw slow - fast	30 – 49	1E – 31	12 – 19%
	stop	50 – 54	32 – 36	20 – 21%
	gobo position	55 - 255	37 – FF	22-100%
12) Iris	Iris 100% - 4% open	0 - 255	0 – FF	0 – 100%
13) Fokus	min max	0 - 255	0 – A	0 – 100%
14) Gobow. 2	Gobo 1 (open)	0 – 9	0 - 9	0 – 3%
-	Gobo 2 (rotation)	10 – 19	A - 13	4 – 7%
	Gobo 3 (rotation)	20 – 29	14 - 1D	8 – 11%
	Gobo 4 (color correction filter)	30 – 39	1E - 27	12 – 15%
	Gobo 5 (rotation)	40 – 44	28 – 7B	16 – 17%
	Gobo 6 (rotation)	45 – 123	2D – 7B	18 – 49%
	rotation cw slow . fast	124 – 191	80 - BF	50 – 74%



Channel	Description	DMX-Value	Hex-Value	Value %
	stop	192	C0	75%
	rotation ccw slow – fast	193 – 255	C1 - FF	76 – 100%
15) Gobo 2	stop	0 – 15	0 - F	0 – 5%
Rotation	rotation cw slow – fast	16 – 143	10 - 8F	6 – 55%
	stop	144	90	56%
	rotation ccw slow – fast	145 –255	91 - FF	57 – 100%
16) Prism	open	0 – 9	0 – 9	0 – 3%
	prism 1	10 – 19	A – 13	4 – 7%
	rot. cw prism 1 slow – fast	20 – 69	14 – 45	8 – 26%
	stop	70	46	27%
	rot. ccw prism 1 slow - fast	71 – 119	47 – 77	28 – 46%
	stop	120	78	47%
	Effect (frost filter)	121 - 129	79 – 81	48 – 50%
	prism 2	130 – 139	82 – 8B	51 – 54%
	rot. cw prism 2 slow – fast	140 – 189	8C – BD	55 – 73%
	stop	190	BE	74%
	rot. ccw prism 2 slow - fast	191 – 239	BF – EF	75 – 93%
	stop	240 – 255	F0 – FF	94 – 100%
17) Dimmer	close (0%)	0 – 9	0 – 9	0 – 3%
	close - open (0 - 100%)	10 – 249	A – F9	4 – 97%
	open (100%)	250 – 255	FA – FF	98 – 100%
Lamp on	Shutter (min 2 sec)	240 – 245	F0 – F5	94 – 96%
	dimmer	250 – 255	FA – FF	98 – 100%
Lamp on (from software- version 2.2, this is also shown in the dislpay)	Shutter (min 2 sec) dimmer	240 – 255 250 – 255	F0 – FF FA – FF	94 – 100% 98 – 100%
Lamp off	shutter (min 2sec) dimmer iris (max 5sec)	246 – 250 0 – 9 x– 255- 0	F6 – FA 0 – 9 x - FF - 0	97 – 98% 0 – 3% x– 100 –0%
Lamp off (from software-version 2.2, this is also shown in the dislpay)	shutter (min 2sec) dimmer iris (max 5sec)	230 – 250 0 – 9 x– 255- 0	E6 – FA 0 – 9 x - FF - 0	90 – 98% 0 – 3% x– 100 –0%

Relative Movement:

If DMX- Channel Nr.7 (Special) is on DMX- [000] you can control the **PATEND-LIGHT 1200** in **Relative Movement.** Therefore the Speed channels No. 5/6 must be also on DMX- [000] If you have a DMX- Value on one of these channels it is automatically on Absolute Movement. While programming circles or other movements please use the Absolute Movement.



5 Change the Lamp

For a hassle free change of the Light bulb, it is absolutely necessary to follow all descriptions in this chapter step by step.

5.1 Safety Rules

- Unplug AC power connection
- Allow to cool (min. 30 minutes)
- Don't touch lamp with bare fingers.
- Install the lamp with the filler to the right direction. (see Illustration 5-1)
- Distance between lamp and lens holder must bee min. 5mm.
- Close the PATEND-LIGHT 1200 before you connect the AC power!

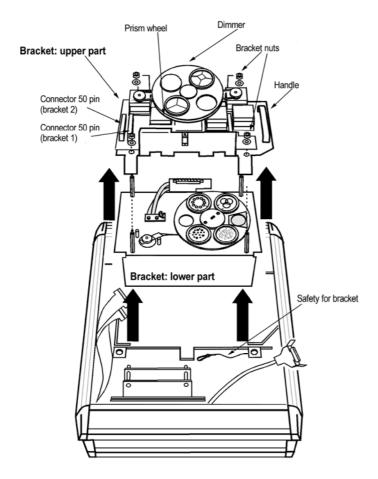


Illustration 5-1



5.2 How to change the lamp

Please look also Illustration 1-1 and 5-1/2.

- 1. Unscrew screws on the head with 8mm wrench.
- 2. Press the two safety levers at the same time and lift carefully the head plate.
- 3. Remove Sub-D socket by pressing the safety clips. Hang out the safety loop and lift the head plate cautiously.
- 4. Remove the multiple pin strip 1 and 2.
- 5. Open the knurled screw of the Optical Slide.
- 6. Hang out the safety of the Optical Slide in.
- 7. Take out the Optical Slide in carefully.
- 8. Unscrew the M4 screw of the optical plate.
- 9. Open the upper part of the optical device.
- 10. Unscrew the HMI lamp nuts and change the lamp.

The lamp filler must be placed like in the illustration !!!

11.Close the **PATEND-LIGHT 1200** in reverse order.

Attention: Make sure that the optical slide in fits in both grooves !!!

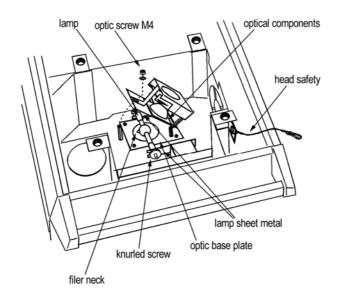


Illustration 5-2



6 Change the Gobos

The PATEND-LIGHT 1200 is fitted with standard Gobos (37,5 mm, picturesize 27,0 mm). To change one of these it is necessary to open the **PATEND-LIGHT 1200** and to remove the optical system.

6.1 Safety Rules

- Unplug AC power connection
- Allow to cool (over 30 minutes)
- Don't touch lamp with bare fingers.
- Close the **PATEND-LIGHT 1200** before you connect the AC power!

6.2 How to change the Gobos

Please look also Illustration 1-1 and 6-1.

- 1. Unscrew screws on the head with 8mm wrench.
- 2. Press the two safety levers at the same time and lift carefully the head plate.
- 3. Remove Sub-D socket by pressing the safety clips. Hang out the safety loop and lift the head plate cautiously.
- 4. Remove the multiple pin strip 1 and 2.
- 5. Open the knurled screw of the Optical Screw.
- 6. Hang out the safety of the Optical Slide in.
- 7. Take out the Optical Slide in carefully.
- 8. Unscrew the 4 screws of the Optical Slide in.
- 9. Put down the upper part of the Optical Slide in head firts.
- 10. Remove the little claps which holds the Gobos with a little screwdriver.
- 11. Change the Gobos and mount the claps aback to its position. Please make sure, that the Gobo fits correct.
- 12. Close the **PATEND-LIGHT 1200** in reverse order.



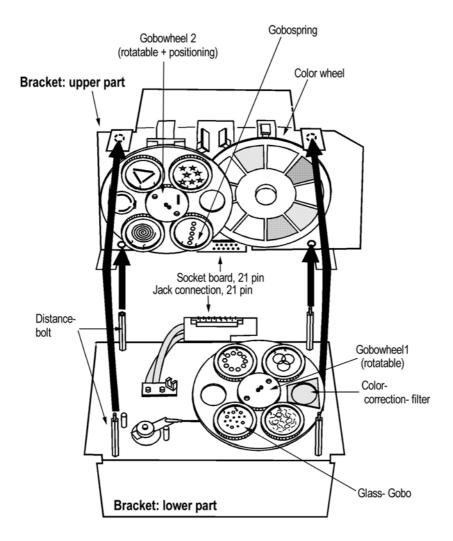


Illustration 6-1

Attention: Make sure that the optical slide in fits in both grooves !!!

If you use Glass-Gobos make sure that the mirror side looks towards the lamp side.



7 Maintenance the PATEND-LIGHT 1200

The cleaning of the inner optical System, color filters, color correction filter and lenses should be done by qualified person only! Contact your local **GLP** Dealer for details.

Use no strong detergents, acid etc. for cleaning the case.

7.1 Mirror and Optical System

Clean the **PATEND-LIGHT 1200** optical system with a moistened cloth and a little cleaner.

7.1.1 Cleaning the inside Mirror and the outside Optical System

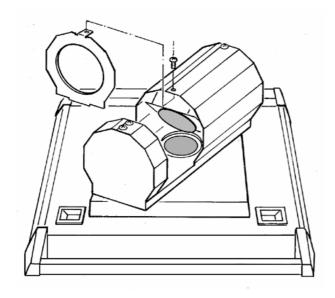


Illustration 7-1

Open the screws

Remove the Mirror Blind



7.1.2 Cleaning the outside Optical System

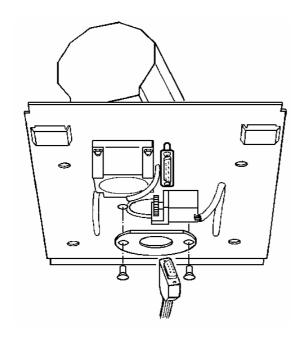


Illustration 7-2

- 1. Unscrew screws on the head with 8mm wrench.
- 2. Press the two safety levers at the same time and lift carefully the head plate.
- 3. Remove Sub-D socket by pressing the safety clips. Hang out the safety loop and lift the head plate cautiously.
- 4. Unscrew the two screws of the aperture.
- 5. Clean the lenses inside
- 6. Close the PATEND-LIGHT 1200 in reverse order.

7.2 Ventilation System

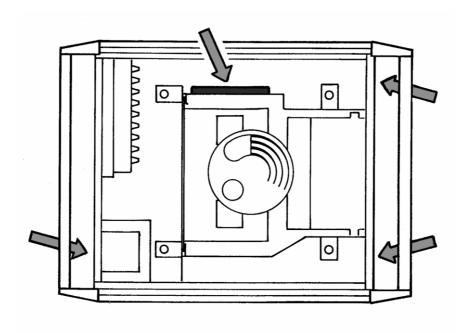


Illustration 7-3

It is necessary to clean the fan openings, air channels and fan gratings on a regular base (depending on the local environment).



8 Technical Data /Overview

- Supply Data 230V/10AT
- 1200 HMI W/S Lamp, bilateral based, with 750h Lamp Life
- Capacitor compensation
- DMX 512 Standard
- Angle of spread 16°
- weight 32 kg
- Dimensions: 566 x 434 x 395 mm

ROTO-Head

Min. 1 round per 8 minutes

Max. 7 rounds per second

0,02 degrees resolution

14.00/25.000 Microsteps/360°



