

## XL 1200

## PR-2910/PR-2910M

This product manual contains important information about the safe installation and use of this projector. Please read and follow these instructions carefully and keep this manual in a safe place for future reference.

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Please note that as part of our ongoing commitment to continuous product development, specifications are subject to change without notice. Whilst every care is taken in the preparation of this manual we reserve the right to change specifications in the course of product improvement. The publishers cannot be held responsible for the accuracy of the information herein, or any consequence arising from them.
Every unit is tested completely and packed properly by the manufacturer. Please make sure the packing and / or the unit are in good condition before installation and use. Should there be any damage caused by transportation, consult your dealer and do not use the unit. Any damage caused by improper use will not be assumed by the manufacturer and / or dealer.

## ACCESSORIES

These items are packed together with the projector:

| Name | Quantity | Unit |  |
| :--- | :---: | :---: | :--- |
| G clamps | 2 | Pcs |  |
| XLR cable | 1 | Pc | 3-pin plug |
| Safety cord | 2 | Pcs |  |
| Spare gobos | 4 | Pcs |  |
| This manual | 1 | Pc |  |
| $\Omega$ clamps | 2 | Pcs | Options |

## SAFE USAGE OF THE PROJECTOR

When unpacking and before disposing of the carton check there is no transportation damage before using the projector. Should there be any damage caused by transportation, consult your dealer and do not use the apparatus.

The projector is for indoor use only, IP20. Use only in dry locations. Keep this device away from rain and moisture, excessive heat, humidity and dust. Do not allow contact with water or any other liquids.

The projector is not designed or intended to be mounted directly on to inflammable surfaces.


The projector is only intended for installation, operation and maintenance by qualified personnel.
The projector must be installed in a location with adequate ventilation, at least 50 cm from adjacent wall surfaces. Be sure that no ventilation slots are blocked.

Do not project the beam onto inflammable surfaces, minimum distance is 5 m . $\square 5 \mathrm{~m}$ E
Avoid direct exposure to the light from the lamp. The light is harmful to the eye.
Do not attempt to dismantle and/or modify the projector in any way.
Electrical connection must only be carried out by qualified personnel.
Before installation, ensure that the voltage and frequency of power supply match the power requirements of the projector.
It is essential that each projector is correctly earthed and that electrical installation conforms to all relevant standards.
Do not connect this device to any other types of dimmer apparatus.
Make sure that the power-cord is never crimped or damaged by sharp edges. Never let the power-cord come into contact with other cables. Only handle the power-cord by the plug. Never pull out the plug by tugging the power-cord.

Keep the lamp clean. Do not touch the lamp glass with bare hand.

The projector should always be installed with a secondary safety fixing. A safety cord is supplied for this; it should be attached as shown in "installing the projector" section.

The lamp used in this projector is a discharge lamp. After switching off don't attempt to restart the projector until lamp has cooled, this will require approx 15 minutes. Switching the lamp on and off at short intervals will reduce the life of both the lamp and the projector. But occasional breaks will prolong the life of the lamp and projector.

Never run the projector without a lamp.
There is no user serviceable parts inside the projector, do not open the housing and never operate the projector with the covers removed.

## Always disconnect from the mains, when the device is not in use or before cleaning it or before attempting any maintenance work!

If you have any questions, don't hesitate to consult your dealer or manufacturer.

## INSTALL THE PROJECTOR



Take 2 clamps and 2 safety cords out from the package and mount 2 clamps on the underside of fixture with 2 retainers attached to each clamp. Hang the fixture on the structure and fasten the screws attached to each clamp. (See the WARNING on the underside of the base as shown above) To pass 2 SAFETY CORDS through 4 HOLES for safety! Always ensure that the projector is firmly anchored to avoid vibration and slipping whilst functioning. Always ensure that the structure that you are going to mount the projector is secure and is strong enough to support a weight of XL 1200.

## WARNING:

1. Unlock the PAN and TILT before the $1^{\text {st }}$ application of projector for safety.
2. The projector MUST be lifted or carried by the HANDLES instead of clamps.
3. For safety the safety cord should afford 10 times of the unit's weight.

## FITTING THE LAMP



Lock the yoke before fitting/replacing the lamp.
Loosen 4 screws and open the back covers, you can see the structure as shown in the figure above.
Loosen 2 nuts at the both ends of lamp and take out the worn-out lamp. Suggest to free one end after another.
Fit new lamp and fasten 2 screws at the both ends of lamp. Note: don't touch the bulb of the new lamp with bare hand so as not to influence the beam output; the PST (pumping stem tip off) on the bulb facing the rear cover with fans perpendicularly and being not in the beam's way is a must and aids cooling.
Close the rear cover and fasten 4 screws.
NOTE: The convex of the nuts should face to the side when fitting the lamp.
WARNING: The MSR series are high-pressure lamps with external igniters (远). Care should always be taken when handling these lamps. Always read the manufacturers "Instructions for use" enclosed with the lamp.

## POWER SUPPLY-MAINS

Connect the power cord as follows:

$$
\begin{aligned}
& \mathrm{L}(\text { live })=\text { brown } \\
& \mathrm{E}(\text { (earth) =yellow/green } \\
& \mathrm{N} \text { (neutral) }=\text { blue }
\end{aligned}
$$

Use the plug provided to connect the mains power to the projector paying attention to the voltage and frequency marked on the panel of the projector. It is recommended that each projector be supplied separately so that they may be individually switched on and off.

## IMPORTANT

It is essential that each projector is correctly earthed and the electrical installation conforms to all relevant standards.

CONTROL CONNECTION


Connection between controller and projector and between one projector and another must be made with a 2 core-screened cable, with each core having at least a 0.5 mm diameter. Connection to and from the projector is via cannon 3 pin (which are included with the projector) or 5 pin XLR plugs and sockets. The XLR's are connected as shown in the figure above.
Note: care should be taken to ensure that none of the pins touch the metallic body of the plug or each other. The body of the plug is not connected in any way. The XL 1200 accepts digital control signals in protocol DMX512 (1990).
Connect the controller's output to the first fixture's input, and connect the first fixture's output to the second fixture's input and connect the rest fixtures in the same way. Eventually connect the last fixture's output to a DMX terminator as shown in the figure below.


## DMX TERMINATOR

In the Controller mode, at the last fixture in the chain, the DMX output has to be connected with a DMX terminator. This prevents electrical noise from disturbing and corrupting the DMX control signals.
The DMX terminator is simply an XLR connector with a $120 \Omega$ (ohm) resistor connected across pins 2 and 3 , which is then plugged into the output socket on the last projector in the chain. The connections are illustrated below.


## DMX TERMINATOR

CONNECTION
Connect a $120 \Omega(\mathrm{OHM})$ resistor across pins 2 and 3 in an XLR plug and insert into the DMX out socket on the last unit in the chain.


## SETUP OPTIONS-PROJECTOR CONFIGURATION



DOWN


## FUNC DOWN UP

$\square$


ENTER
Projector configuration can be set conveniently via pressbutton switch and LCD display. Turn the projector on and the LCD display will show DMX address you set and save last time and it can be reset and saved again as you please. Launch the projector. Press button ENTER more than 5 seconds to unlock panel.
Press button UP or DOWN if you want to browse through the various Setup Options. There are 8 option codes from DMX Address to Lamp Manual Control, and each code has a specific function. If you turn the coder knob clockwise, the function like as button UP. On the contrary, the function like as button DOWN.
Press button ENTER to save your settings or enter the next menu. There is same function if you push the coder knob. Press button UP or DOWN to shift.
Press button FUNC, it will return to the upper menu one by one. If you stay for minutes defaulted will show display status automatically.

## TO SET THE DMX STARTADDRESS

Each XL 1200 must be given a DMX start address so that the correct projector responds to the correct control signals. This DMX start address is the channel number from which the projector starts to "listen" to the digital control information being sent out from the controller. The XL 1200 has 3 DMX modes. There are standard mode, extended mode and short mode. For example standard mode has 29 channels, so set the No. 1 projector's address 001, No. 2 projector's address 030, No. 3 projector's address 059, No. 4 projector's address 088, and so on. Launch the projector. Press button ENTER or coder knob more than 5 seconds to unlock panel.
Press button FUNC to display DMX address;

Press button UP and DOWN, you can set the address;
Press button ENTER to confirm; In the same time. The GREEN LED will flash one time. It means the setting has been enabled.
Press button FUNC, it will return to the upper menu one by one.

## OPERATION MENU

| 1st LEVEL | 2nd LEVEL | 3rd LEVEL | 4th LEVEL |
| :---: | :---: | :---: | :---: |
| $\begin{gathered} \text { PR LIGHTING } \\ \text { XL SERIES } \\ \text { XL } 1200 \end{gathered}$ | DMX Address=001 |  |  |
| DMXAddress | $\begin{gathered} \text { DMXAddress } \\ (001-512) \end{gathered}$ |  |  |
| Reset | Reset Are You Sure? |  |  |
| Config Settings | DMX Mode | DMX Mode Standard 16 DMX Mode Extended 16 DMX Mode Short 8 |  |
|  | Lamp Control | Lamp Control By Control Channel |  |
|  |  | $\begin{aligned} & \text { Lamp Control By } \\ & \text { Power On } \end{aligned}$ |  |
|  |  | Lamp Control By DMX Present |  |
|  | Factory Settings (Press button DOWN/UP/ENTER at the same time to enter the sub-menu) | Fixture type (WARNING: Never change the fixture type or the system will be damaged!) | $\begin{gathered} \text { Fixture type= } \\ \text { XL } 1200 \\ \hline \end{gathered}$ |
|  |  |  | Fixture type= XL 700 |
|  |  |  | $\begin{gathered} \text { Fixture type }= \\ \text { XL575 } \end{gathered}$ |
|  |  |  | Fixture type= XL 1200 FS |
|  |  |  | Fixture type= XL 1200 Wash |
|  |  |  | Fixture type= XL 700 Wash |
|  |  |  | Fixture type= XL 1800 |
| Option Settings | Colour Positions | Colour Positions STEPPED |  |
|  |  | Colour Positions LINEAR |  |
|  | F-Gobo Positions | $\begin{aligned} & \text { F-Gobo Positions } \\ & \text { STEPPED } \end{aligned}$ |  |
|  |  | F-Gobo Positions LINEAR |  |
|  | Pan DMX Invert | $\begin{aligned} & \text { Pan DMX Invert } \\ & \text { OFF } \end{aligned}$ |  |
|  |  | Pan DMX Invert ON |  |
|  | Tilt DMX Invert | Tilt DMX Invert OFF |  |
|  |  | Tilt DMX Invert |  |
|  | Pan Tilt Swap | Pan Tilt Swap |  |
|  |  | Pan Tilt Swap |  |
|  |  |  |  |
|  | Dimmer Invert | Dimmer Invert OFF |  |
|  |  | Dimmer Invert ON |  |
|  | Iris Invert | Iris Invert OFF |  |
|  |  | Iris Invert ON |  |
|  | Zoom Invert | $\begin{gathered} \hline \text { Zoom Invert } \\ \text { OFF } \end{gathered}$ |  |
|  |  | $\begin{gathered} \hline \text { Zoom Invert } \\ \text { ON } \end{gathered}$ |  |


|  | CMY Invert | CMY Invert OFF |  |
| :---: | :---: | :---: | :---: |
|  |  | CMY Invert ON |  |
|  | CTO Invert | CTO Invert OFF |  |
|  |  | CTO Invert ON |  |
|  | Defaults | Defaults OFF |  |
|  |  | Defaults Restore Defaults |  |
| Display Options | Display Mode | Display On Always |  |
|  |  | Display Off After Delay |  |
|  | Display Dimming | $\underset{\text { Min }}{\text { Disp Dimel }}$ |  |
|  |  | $\begin{gathered} \text { Disp Dim Level } \\ \hline \end{gathered}$ |  |
|  |  | Disp Dim Level |  |
|  |  | Disp Dim Level |  |
|  |  | Disp Dim Level |  |
|  |  | ${ }_{5}^{\text {Disp Dim Level }}$ |  |
|  |  | $\underset{6}{\text { Disp Dim Level }}$ |  |
|  |  | Disp Dim Level |  |
|  |  | Disp Dim Level |  |
|  |  | $\underset{9}{\text { Disp Dim Level }}$ |  |
|  |  | $\underset{\text { Full }}{\text { Disp Dim Level }}$ |  |
|  | Display Contrast | Display Contrast $X X X(1 \sim 36$, Default is 16) |  |
|  | Display Language | $\begin{gathered} \text { Language }= \\ \text { English } \end{gathered}$ |  |
|  |  | $\begin{gathered} \text { Language = } \\ \text { Chinese } \end{gathered}$ |  |
| Information | Lamp Hours | Lamp Hours = XX | Reset Lamp Hours Are You Sure? |
|  | Total Hours | Total Hours = XX |  |
|  | Temperature | Display Board | Display Board $=$ |
|  |  | Driver Board 1 | Driver Board 1 = $\mathrm{XX}{ }^{\circ} \mathrm{C}$ |
|  |  | Driver Board 2 | Driver Board $2=$ XX ${ }^{\circ} \mathrm{C}$ |
|  |  | Driver Board 3 | Driver Board 3 = XX ${ }^{\circ} \mathrm{C}$ |
|  |  | Driver Board 4 | Driver Board $4=$ XX ${ }^{\circ} \mathrm{C}$ |
|  |  | Pan and Tilt | $\begin{gathered} \text { Pan and Tilt }= \\ X X{ }^{\circ} \mathrm{C} \end{gathered}$ |
|  |  | Head Sensor | Head Sensor= XX ${ }^{\circ} \mathrm{C}$ |
|  | Software Version | Display Board | $\begin{aligned} & \text { Display Board = } \\ & \text { X.X.X } \end{aligned}$ |
|  |  | Driver Board 1 | Driver Board $1=$ X.X.X |
|  |  | Driver Board 2 | $\begin{gathered} \text { Driver Board 2 = } \\ \text { X.X.X } \end{gathered}$ |
|  |  | Driver Board 3 | Driver Board $3=$ X.X.X |
|  |  | Driver Board 4 | Driver Board $4=$ X.X.X |
|  |  | Pan and Tilt | $\begin{gathered} \text { Pan and Tilt }= \\ \text { X.X.X } \end{gathered}$ |


|  |  | Power Board | $\begin{gathered} \text { Power Board = } \\ \text { X.X.X } \end{gathered}$ |
| :---: | :---: | :---: | :---: |
|  | View DMX values | DMX Channel |  |
| Test Modes | Factory Setup | $\begin{gathered} \text { Factory Setup } \\ \text { OFF } \end{gathered}$ |  |
|  |  | $\begin{aligned} & \text { Factory Setup } \\ & \text { ON } \end{aligned}$ |  |
|  | Self Test | Self Test OFF |  |
|  |  | self test ON |  |
| Lamp Manual Control | Lamp Status | $\begin{aligned} & \text { Status }=X X X \\ & \text { Control }=X \end{aligned}$ |  |
|  | Turn Lamp On |  |  |
|  | Turn Lamp Off |  |  |

## ERROR MESSAGES

In the course of launch, XL 1200 examines automatically whether there are errors and if there are, it will display information as follows:

| Display | Message |
| :--- | :--- |
| Sensor Err S1-M1 | Colour wheel (1\# drive board motor 1) error |
| Sensor Err S1-M2 | CTO (1\# drive board motor 2) error |
| Sensor Err S1-M3 | CYM-cyan (1\# drive board motor 3) error |
| Sensor Err S1-M4 | CYM-yellow (1\# drive board motor 4) error |
| Sensor Err S1-M5 | CYM-magenta (1\# drive board motor 5) error |
| Sensor Err S2-M3 | Fixed Gobo wheel (2\# drive board motor 3) error |
| Sensor Err S2-M4 | Rotating Gobo wheel 1 (2\# drive board motor 4) error |
| Sensor Err S2-M5 | Gobo rotation 1 (2\# drive board motor 5) error |
| Sensor Err S3-M1 | Rotating Gobo wheel 2 (3\# drive board motor 1) error |
| Sensor Err S3-M2 | Gobo rotation 2 (3\# drive board motor 2) error |
| Sensor Err S3-M3 | Prism (3\# drive board motor 3) error |
| Sensor Err S3-M4 | Prism rotation (3\# drive board motor 4) error |
| Sensor Err S3-M5 | Focus (3\# drive board motor 5) error |
| Sensor Err S3-M6 | Zoom (3\# drive board motor 6) error |
| Sensor Err S4-M1 | Effects wheel (4\# drive board motor 1) error |

## REPLACING GOBOS



Disconnect the fixture from power. Lock Tilt. Carefully lift off the cover by undoing the 6 screws.
For gobos replacement on the fixed gobo: Remove the gobo and insert the new one into the position by hands.
For gobos replacement on the rotating gobo wheel: Remove the gobo holder with gobo from gobo wheel by hands.
Pull out the spring and drop the old gobo out of the holder.
Insert the new gobo into the holder, and then insert the spring with the narrow end against the gobo.
Push the end of the spring in under lip of the holder.
Pick the spring clip up and put the gobo holder back into the position, if necessary, a small screwdriver will be helped.

Note: If the gobo is a glass one, it should be touched with glabrous, clean and soft tissue or cloth matted between hand and glass instead of with bare hand.
Close the rear cover and fasten 6 screws.

## DMX PROTOCOL

| Short mode | Standard mode | Extended mode | FUNCTION | DMX | DESCRIPTION |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 1 | 1 | Strobe | 000-010 | Black |
|  |  |  |  | 011-025 | Open |
|  |  |  |  | 026-225 | Strobe speed from slow to fast |
|  |  |  |  | 226-255 | Open |
| 2 | 2 | 2 | Dimmer | 000-007 | Black |
|  |  |  |  | 008-255 | Dimming from dark to light (0-100\%) |
|  |  | 3 | Dimmer Fine | 000-255 | Dimmer in 16 Bit precision |
| 3 | 3 | 4 | CYM Macro | 000-016 | White |
|  |  |  |  | 017-035 | Yellow+ Magenta=Red |
|  |  |  |  | 036-054 | Yellow |
|  |  |  |  | 055-073 | Yellow+ Cyan=Green |
|  |  |  |  | 074-092 | Cyan |
|  |  |  |  | 093-110 | Cyan+ Magenta=Blue |
|  |  |  |  | 111-128 | Magenta |
|  |  |  |  | 129-255 | CYM colour mixing from slow to fast |
| 4 | 4 | 5 | CYM-Cyan | 000-255 | Cyan (Linear 0-100\%) |
|  |  | 6 | CYM-Cyan Fine | 000-255 | Cyan in 16 Bit precision |
| 5 | 5 | 7 | CYM-Yellow | 000-255 | Yellow (Linear 0-100\%) |
|  |  | 8 | CYM-Yellow Fine | 000-255 | Yellow in 16 Bit precision |
| 6 | 6 | 9 | CYM-Magenta | 000-255 | Magenta (Linear 0-100\%) |
|  |  | 10 | CYM-Magenta Fine | 000-255 | Magenta in 16 Bit precision |
| 7 | 7 | 11 | CTO | 000-255 | Linear adjust from high to low |
|  |  | 12 | CTO Fine | 000-255 | CTO in 16 Bit precision |
| 8 | 8 | 13 | Colour Wheel | 000-016 | White |
|  |  |  |  | 017-024 | White/colour 1 |
|  |  |  |  | 025-032 | Colour 1 |
|  |  |  |  | 033-040 | Colour 1/colour 2 |
|  |  |  |  | 041-048 | Colour 2 |
|  |  |  |  | 049-056 | Colour 2/colour 3 |
|  |  |  |  | 057-064 | Colour 3 |
|  |  |  |  | 065-072 | Colour 3/colour 4 |
|  |  |  |  | 073-080 | Colour 4 |
|  |  |  |  | 081-088 | Colour 4/colour 5 |
|  |  |  |  | 089-096 | Colour 5 |
|  |  |  |  | 097-104 | Colour 5/colour 6 |
|  |  |  |  | 105-112 | Colour 6 |
|  |  |  |  | 113-120 | Colour 6/colour 7 |
|  |  |  |  | 121-127 | white |
|  |  |  |  | 128-133 | Rainbow rotation speed 1 (slowest) |
|  |  |  |  | 134-139 | Rainbow rotation speed 2 |
|  |  |  |  | 140-145 | Rainbow rotation speed 3 |
|  |  |  |  | 146-151 | Rainbow rotation speed 4 |


|  |  |  |  | 152-157 | Rainbow rotation speed 5 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 158-163 | Rainbow rotation speed 6 |
|  |  |  |  | 164-169 | Rainbow rotation speed 7 |
|  |  |  |  | 170-175 | Rainbow rotation speed 8 |
|  |  |  |  | 176-181 | Rainbow rotation speed 9 |
|  |  |  |  | 182-187 | Rainbow rotation speed 10 |
|  |  |  |  | 188-195 | Stop in current position |
|  |  |  |  | 196-201 | Rainbow reverse rotation speed 1(slowest) |
|  |  |  |  | 202-207 | Rainbow reverse rotation speed 2 |
|  |  |  |  | 208-213 | Rainbow reverse rotation speed 3 |
|  |  |  |  | 214-219 | Rainbow reverse rotation speed 4 |
|  |  |  |  | 220-225 | Rainbow reverse rotation speed 5 |
|  |  |  |  | 226-231 | Rainbow reverse rotation speed 6 |
|  |  |  |  | 232-237 | Rainbow reverse rotation speed 7 |
|  |  |  |  | 238-243 | Rainbow reverse rotation speed 8 |
|  |  |  |  | 244-249 | Rainbow reverse rotation speed 9 |
|  |  |  |  | 250-255 | Rainbow reverse rotation speed 10 |
|  |  |  |  | 000-135 | Iris from large to small (0-100\%) |
| 9 | 9 | 14 | Iris | 136-231 | Macro |
|  |  |  |  | 232-255 | Minimal |
|  |  | 15 | Iris Fine | 000-255 | Iris n 16 Bit precision |
| 10 | 10 | 16 | Fixed Gobo | 000-016 | Clear |
|  |  |  | Wheel | 017-032 | Gobo1 |
|  |  |  |  | 033-048 | Gobo 2 |
|  |  |  |  | 049-064 | Gobo 3 |
|  |  |  |  | 065-080 | Gobo 4 |
|  |  |  |  | 081-096 | Gobo 5 |
|  |  |  |  | 097-112 | Gobo 6 |
|  |  |  |  | 113-127 | Gobo 7 |
|  |  |  |  | 128-132 | Reverse rotation speed 1 (slowest) |
|  |  |  |  | 133-135 | Reverse rotation speed 2 |
|  |  |  |  | 136-138 | Reverse rotation speed 3 |
|  |  |  |  | 139-141 | Reverse rotation speed 4 |
|  |  |  |  | 142-144 | Reverse rotation speed 5 |
|  |  |  |  | 145-147 | Reverse rotation speed 6 |
|  |  |  |  | 148-150 | Reverse rotation speed 7(fastest) |
|  |  |  |  | 151-153 | Rotation speed 1 (slowest) |
|  |  |  |  | 154-156 | Rotation speed 2 |
|  |  |  |  | 157-159 | Rotation speed 3 |
|  |  |  |  | 160-162 | Rotation speed 4 |
|  |  |  |  | 163-165 | Rotation speed 5 |
|  |  |  |  | 166-168 | Rotation speed 6 |
|  |  |  |  | 169-171 | Rotation speed 7(fastest) |
|  |  |  |  | 172-174 | Gobo 1 shake 1(slowest) |
|  |  |  |  | 175-177 | Gobo 1 shake 2 |
|  |  |  |  | 178-180 | Gobo 1 shake 3 |
|  |  |  |  | 181-183 | Gobo 1 shake 4 (fastest) |
|  |  |  |  | 184-186 | Gobo 2 shake 1(slowest) |
|  |  |  |  | 187-189 | Gobo 2 shake 2 |
|  |  |  |  | 190-192 | Gobo 2 shake 3 |
|  |  |  |  | 193-195 | Gobo 2 shake 4 (fastest) |
|  |  |  |  | 196-198 | Gobo 3 shake 1(slowest) |
|  |  |  |  | 199-201 | Gobo 3 shake 2 |
|  |  |  |  | 202-204 | Gobo 3 shake 3 |
|  |  |  |  | 205-207 | Gobo 3 shake 4 (fastest) |


|  |  |  |  | 208-210 | Gobo 4 shake 1(slowest) |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 211-213 | Gobo 4 shake 2 |
|  |  |  |  | 214-216 | Gobo 4 shake 3 |
|  |  |  |  | 217-219 | Gobo 4 shake 4 (fastest) |
|  |  |  |  | 220-222 | Gobo 5 shake 1(slowest) |
|  |  |  |  | 223-225 | Gobo 5 shake 2 |
|  |  |  |  | 226-228 | Gobo 5 shake 3 |
|  |  |  |  | 229-231 | Gobo 5 shake 4 (fastest) |
|  |  |  |  | 232-234 | Gobo 6 shake 1(slowest) |
|  |  |  |  | 235-237 | Gobo 6 shake 2 |
|  |  |  |  | 238-240 | Gobo 6 shake 3 |
|  |  |  |  | 241-243 | Gobo 6 shake 4 (fastest) |
|  |  |  |  | 244-246 | Gobo 7 shake 1(slowest) |
|  |  |  |  | 247-249 | Gobo 7 shake 2 |
|  |  |  |  | 250-252 | Gobo 7 shake 3 |
|  |  |  |  | 253-255 | Gobo 7 shake 4 (fastest) |
|  |  |  |  | 000-021 | white |
|  |  |  |  | 022-042 | Gobo1 |
|  |  |  |  | 043-064 | Gobo 2 |
|  |  |  |  | 065-085 | Gobo 3 |
|  |  |  |  | 086-106 | Gobo 4 |
|  |  |  |  | 107-127 | Gobo 5 |
|  |  |  |  | 128-134 | Rotation speed 1 (slowest) |
|  |  |  |  | 135-142 | Rotation speed 2 |
|  |  |  |  | 143-149 | Rotation speed 3 |
|  |  |  |  | 150-156 | Rotation speed 4 (fastest) |
|  |  |  |  | 157-163 | Reverse rotation speed 1 (slowest) |
| 11 | 11 | 17 | Rotating Gobo | 164-170 | Reverse rotation speed 2 |
| 1 | 11 | 17 | Wheel 1 | 171-177 | Reverse rotation speed 3 |
|  |  |  |  | 178-184 | Reverse rotation speed 4(fastest) |
|  |  |  |  | 185-191 | Gobo 1 shake slow |
|  |  |  |  | 192-198 | Gobo 1 shake fast |
|  |  |  |  | 199-205 | Gobo 2 shake slow |
|  |  |  |  | 206-212 | Gobo 2 shake fast |
|  |  |  |  | 213-219 | Gobo 3 shake slow |
|  |  |  |  | 220-226 | Gobo 3 shake fast |
|  |  |  |  | 227-233 | Gobo 4 shake slow |
|  |  |  |  | 234-240 | Gobo 4 shake fast |
|  |  |  |  | 241-247 | Gobo 5 shake slow |
|  |  |  |  | 248-255 | Gobo 5 shake fast |
| 12 | 12 | 18 | Gobo rotation 1 | 000-120 | $0 \sim 540^{\circ}$ index |
|  |  |  |  | 121-127 | Rotation speed 1 (slowest) |
|  |  |  |  | 128-135 | Rotation speed 2 |
|  |  |  |  | 136-143 | Rotation speed 3 |
|  |  |  |  | 144-151 | Rotation speed 4 |
|  |  |  |  | 152-159 | Rotation speed 5 |
|  |  |  |  | 160-167 | Rotation speed 6 |
|  |  |  |  | 168-175 | Rotation speed 7 |
|  |  |  |  | 176-183 | Rotation speed 8 (fastest) |
|  |  |  |  | 184-191 | Stop rotating |
|  |  |  |  | 192-199 | Reverse rotation speed 1 (slowest) |
|  |  |  |  | 200-207 | Reverse rotation speed 2 |
|  |  |  |  | 208-215 | Reverse rotation speed 3 |
|  |  |  |  | 216-223 | Reverse rotation speed 4 |
|  |  |  |  | 224-231 | Reverse rotation speed 5 |
|  |  |  |  | 232-239 | Reverse rotation speed 6 |
|  |  |  |  | 240-247 | Reverse rotation speed 7 |
|  |  |  |  | 248-255 | Reverse rotation speed 8 (fastest) |
|  | 13 | 19 | Gobo rotation 1 Fine | 000-255 | Gobo rotation in 16 Bit precision |
| 13 | 14 | 20 | Rotating Gobo Wheel 2 | 000-021 | white |
|  |  |  |  | 022-042 | Gobo1 |


|  |  |  |  | 043-064 | Gobo 2 |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 065-085 | Gobo 3 |
|  |  |  |  | 086-106 | Gobo 4 |
|  |  |  |  | 107-127 | Gobo 5 |
|  |  |  |  | 128-134 | Rotation speed 1 (slowest) |
|  |  |  |  | 135-142 | Rotation speed 2 |
|  |  |  |  | 143-149 | Rotation speed 3 |
|  |  |  |  | 150-156 | Rotation speed 4 (fastest) |
|  |  |  |  | 157-163 | Reverse rotation speed 1 (slowest) |
|  |  |  |  | 164-170 | Reverse rotation speed 2 |
|  |  |  |  | 171-177 | Reverse rotation speed 3 |
|  |  |  |  | 178-184 | Reverse rotation speed 4 (fastest) |
|  |  |  |  | 185-191 | Gobo 1 shake slow |
|  |  |  |  | 192-198 | Gobo 1 shake fast |
|  |  |  |  | 199-205 | Gobo 2 shake slow |
|  |  |  |  | 206-212 | Gobo 2 shake fast |
|  |  |  |  | 213-219 | Gobo 3 shake slow |
|  |  |  |  | 220-226 | Gobo 3 shake fast |
|  |  |  |  | 227-233 | Gobo 4 shake slow |
|  |  |  |  | 234-240 | Gobo 4 shake fast |
|  |  |  |  | 241-247 | Gobo 5 shake slow |
|  |  |  |  | 248-255 | Gobo 5 shake fast |
|  |  |  |  | 000-120 | 0~540 ${ }^{\circ}$ index |
|  |  |  |  | 121-127 | Rotation speed 1 (slowest) |
|  |  |  |  | 128-135 | Rotation speed 2 |
|  |  |  |  | 136-143 | Rotation speed 3 |
|  |  |  |  | 144-151 | Rotation speed 4 |
|  |  |  |  | 152-159 | Rotation speed 5 |
|  |  |  |  | 160-167 | Rotation speed 6 |
|  |  |  |  | 168-175 | Rotation speed 7 |
| 14 | 15 | 21 | Gobo rotation 2 | 176-183 | Rotation speed 8 (fastest) |
| 14 | 15 | 21 | Gobo rotation 2 | 184-191 | Stop rotating |
|  |  |  |  | 192-199 | Reverse rotation speed 1 (slowest) |
|  |  |  |  | 200-207 | Reverse rotation speed 2 |
|  |  |  |  | 208-215 | Reverse rotation speed 3 |
|  |  |  |  | 216-223 | Reverse rotation speed 4 |
|  |  |  |  | 224-231 | Reverse rotation speed 5 |
|  |  |  |  | 232-239 | Reverse rotation speed 6 |
|  |  |  |  | 240-247 | Reverse rotation speed 7 |
|  |  |  |  | 248-255 | Reverse rotation speed 8 (fastest) |
|  | 16 | 22 | Gobo rotation 2 Fine | 000-255 | Gobo rotation in 16 Bit precision |
|  |  |  |  | 000-143 | Frosting from slight to strong (0~100\%) |
| 15 | 17 | 23 | Prism / Frost | 144-200 | Prism 1 |
|  |  |  |  | 201-255 | Prism 2 |
| 16 | 18 | 24 | Prism rotation | 000-120 | Prism index (0~540 ${ }^{\circ}$ ) |
|  |  |  |  | 121-127 | Reverse rotation speed 1 (slowest) |
|  |  |  |  | 128-135 | Reverse rotation speed 2 |
|  |  |  |  | 136-143 | Reverse rotation speed 3 |
|  |  |  |  | 144-151 | Reverse rotation speed 4 |
|  |  |  |  | 152-159 | Reverse rotation speed 5 |
|  |  |  |  | 160-167 | Reverse rotation speed 6 |
|  |  |  |  | 168-175 | Reverse rotation speed 7 |
|  |  |  |  | 176-183 | Reverse rotation speed 8 (fastest) |
|  |  |  |  | 184-191 | Stop in current position |
|  |  |  |  | 192-199 | Rotation speed 1 (slowest) |
|  |  |  |  | 200-207 | Rotation speed 2 |
|  |  |  |  | 208-215 | Rotation speed 3 |
|  |  |  |  | 216-223 | Rotation speed 4 |
|  |  |  |  | 224-231 | Rotation speed 5 |
|  |  |  |  | 232-239 | Rotation speed 6 |
|  |  |  |  | 240-247 | Rotation speed 7 |


|  |  |  |  | 248-255 | Rotation speed 8 (fastest) |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 17 | 19 | 25 | Effect Wheol | 000-020 | White |
| 17 | 19 | 25 | Effect Wheel | 021-255 | Wheel full into beam gradually |
|  |  |  |  | 000-125 | Rotation speed from fast to slow |
| 18 | 20 | 26 | Effect Wheel | 126-141 | Stop in current position |
| 18 | 20 | 26 | Rotation | 142-255 | Reverse rotation speed from slow to fast |
| 19 | 21 | 27 | Focus | 000-255 | Linearly focusing |
|  |  | 28 | Focus Fine | 000-255 | Focus in 16 precision |
| 20 | 22 | 29 | Zoom | 000-255 | From large to small |
|  |  | 30 | Zoom Fine | 000-255 | Zoom in 16 precision |
| 21 | 23 | 31 | Beam Angle Lens | 000-255 | Wide Beam angle lens insert |
| 22 | 24 | 32 | Pan | 000-255 | Pan rotation $450^{\circ}$ |
|  | 25 | 33 | Pan Fine | 000-255 | Pan rotation in 16 precision |
| 23 | 26 | 34 | Tilt | 000-255 | Tilt rotation $270^{\circ}$ |
|  | 27 | 35 | Tilt Fine | 000-255 | Tilt rotation in 16 precision |
|  | 28 | 36 | Pan \& Tilt speed | 000-255 | Pan\&Tilt speed from fast to slow |
| 24 | 29 | 37 | Control | 000-048 | Reserved |
|  |  |  |  | 049-080 | Reset |
|  |  |  |  | 081-112 | Reserved |
|  |  |  |  | 113-144 | Lamp off ( stop in DMX value for 10 s) |
|  |  |  |  | 145-168 | Reserved |
|  |  |  |  | 169-200 | Lamp power reduced to 50\% |
|  |  |  |  | 201-223 | Reserved |
|  |  |  |  | 224-255 | Lamp on (See remark below) |

## Remark:

If you intend to turn on/off the lamp via the last channel of the controller, don't attempt to push the channel to value 224-255 immediately after turning it off, or push the slide bar to value 224-255 to wait it cooling. Under these 2 circumstances, the lamp can not be turned on. The right operation is: turn it off---cool down---push the slide bar to turn it on.

## LED INDICATION

| Green | On | DMX signal OK |
| :--- | :--- | :--- |
|  | Off | No DMX signal |
|  | Flash | DMX signal error |
| Yellow | On | Setting the panel |
| Blue | On | Power |
| Red/Green | Red | Running self test mode |
|  | Green | Reserved |

## MAINTENANCE

If the projector's lens becomes damaged or broken it should be replaced. If the lamp becomes damaged or deformed in any way it must be replaced. If the light from the lamp appears dim this would normally indicate that it is reaching the end of its life and it should be changed at once, aged lamps run to the extremity of their life might explode. If the projector does not function, check the fuses on the power socket of the projector, they should only be replaced by fuses of the same specification. Should these be damaged call a qualified technician before replacement. The projector has thermal protection device that will switch off the projector in case of overheating, should either of these operate, check that the fans are not blocked, and if they are dirty clean them before switching on the projector again. Check that the fans are operational, if not call a qualified technician.

Any maintenance work should only be carried out by qualified technicians.

## LUBRICATION

To ensure the continuous rotation of the rotating gobos and linear motion of the lens for focusing, it is recommended that the bearings for the rotating gobos and the 2 shafts for the focusing lens holder be lubricated periodically, preferably every two months. Use only high quality, high-temperature resistant grease instead of any type of oil. When lubricating the bearings, a syringe with a fine needle is the easiest way to introduce the grease to the bearings around each gobo.

## KEEPING THE PROJECTOR CLEAN

To ensure the reliability of the projector it should be kept clean. It is recommended that the fans should be cleaned every 15 days. The lens and dichroic colour filters should also be regularly cleaned to maintain an optimum light output. Do NOT use any type of solvent on dichroic colour filters.

Cleaning frequency depends on the environment in which the fixture operates: damp, smoke or particularly dirty surroundings can cause greater accumulation of dirt on the unit's optics. A soft cloth and typical glass cleaning products should be used in cleaning. It is recommended to clean the external optics at least once every 20 days and clean the internal optics at least once every 30 / 60 days.

Do not use any organic solvent, e.g. alcohol, to clean the reflector mirror, dichroic colour filters or housing of the apparatus.

## TROUBLESHOOTING

| PROBLEM |  |
| :--- | :--- | :--- |
| The projector doesn't switch on | $>$ Check the fuse on the power socket. |
|  | $>$ Replace the lamp. |

## TECHNICAL DATA

## VOLTAGES:

Electronical ballast (PR-2910) : $100 \mathrm{~V} / 120 \mathrm{~V} / 200 \mathrm{~V} / 220 \mathrm{~V} / 230 \mathrm{~V} / 240 \mathrm{~V}$ AC, $50 / 60 \mathrm{~Hz}$
Magnetic ballast (PR-2910M) : 230V AC, 50/60Hz
Options: 200/220/240V AC, 50/60Hz

## POWER CONSUMPTION:

Electronical ballast (PR-2910) : $\quad 1500 \mathrm{~W} @ 220 \mathrm{~V}$

## LAMP:

PHILIPS
Colour Temperature
Socket
Manufacturers Rated Lamp Life
Or
OSRAM
Colour Temperature
Socket
Manufacturers Rated Lamp Life
MSR Gold 1200 SA/2 DE
$7500^{\circ} \mathrm{K}$
SFc10-4, double ended
750 Hours replacement

HMI 1200 W/S
$6000^{\circ} \mathrm{K}$
SFc10-4, double ended
750 Hours replacement

## COLOURS:

Smooth CYM colour mixing system with macros
1 wheel with 6 dichroic colour filters plus white
With variable speed bi-directional rainbow effect
Step/linear colour changing is available

## COLOUR TEMPERATURE CORRECTION:

Linearly colour temperature correction

## GOBOS:

2 Rotating gobo wheels:
5 interchangeable gobos+ white, glass or metal gobos can be fixed
Indexable, bi-directionally rotatable at variable speeds
1 Fixed gobo wheel :
7 interchangeable gobos+ white
bi-directional wheel scrolling at variable speeds
Gobo diameter: Ф36.3mm
Gobo image diameter: $\Phi 31.5 \mathrm{~mm}$

## PRISM/ FROST:

1 x linear lens, $1 \times 3$ facet prism, indexable, bi-directionally rotatable at variable speeds. linearly frost effect

Frost linearly adjustable 0-100\%

## EFFECT FILTERS:

1 interchangeable gobo effect wheel scrolling at variable speeds

FOCUS:
DMX controlled focus

## DIMMER:

0-100\% linearly adjustable

## SHUTTER:

Double shutter blades, 0.3~12 F.P.S
Macros

## HEAD MOVEMENT:

Pan $450^{\circ}$, Tilt $270^{\circ}$ with auto position correction

BEAM ANGLE:
$12^{\circ} \sim 40^{\circ}$

## CONTROL:

DMX512, 3 pin, 5 pin interfaces
24 channels in short mode, 29 channels in standard mode, and 37 channels in extended mode.
Self-test mode

## OTHER FUNCTIONS:

Adjustable Pan \& Tilt speed
Fixture and lamp usage time display
LCD display with English and Chinese language menu
Energy saving function of the ballast
Built-in analyzer for easy fault finding, error messages
Built-in demo sequences
Setup options by chargeable battery inside without power connection.
Input signal isolating protection
Network interface (Reserved)

## HOUSING:

Composite plastic, IP20

## WEIGHT:

Electronical ballast (PR-2910) : 35 Kg
Magnetic ballast (PR-2910M) : 47 Kg

SIZES:


## LIGHT OUTPUT:





## COMPONENT ORDER CODES

| NAME | PART NO. | QUANTITY | REMARK |
| :---: | :---: | :---: | :---: |
| POWER SUPPLY | 190010098 | 1 | 24V |
| POWER SUPPLY | 190010099 | 1 | 12 V |
| MAINS FILTER | 193020008 | 1 | 20A 115/250VAC |
| THERMOSTAT | 190010074 | 1 | $150^{\circ} \mathrm{C}$ |
| CAPACITOR**** | 140010043 | 2 | 70رF/370V |
| BALLAST**** | 040070059 | 2 | 230V/50-60Hz, 575W |
| BALLAST | 040070079 | 1 | 1200W 90~264V AC |
| IGNITOR**** | 040090045 | 1 | 575~1200W 6~8KV |
| IGNITOR | 040090043 | 1 | 575~1200W |
| LAMP | 100050064 | 1 | MSR 1200 SA/2 DE |
| TILT DRIVE BELT | 290151241 | 1 | HTD-750-3M |
| PAN DRIVE BELT | 290151234 | 1 | HTD501-3M |
| FAN IN BASE**** | 030060001 | 1 | KD1208PTS1-6 DC12V/1.8W |
| FAN IN FRONT SIDE |  | 2 |  |
| FAN IN BACK SIDE | 030060036 | 2 | DC12V 0.3A |
| FAN ON THE COVER | 030060047 | 3 | DC12V 0.38A |
| FAN NEAR THE CYM | 030060051 | 2 | KDE1205PFV1 11MS |
| FAN NEAR THE POWER PCB**** | 030069003 | 1 | DC12V/1.9W |
| PAN MOTOR | 030040089 | 1 | 23HS2039L 6.35*25 |
| TILT MOTOR |  | 1 | 23HS2039L 6.35*25 |
| PRISM ROTATION MOTOR | 030040131 | 1 | 16HY0002-02L 5*24 |
| ROTATING GOBO WHEEL 1 MOTOR | 030040092 | 1 | 17HD0013-32L 5*7 |
| ROTATING GOBO WHEEL 2 MOTOR |  | 1 |  |
| PRISM/FROST MOTOR |  | 1 |  |
| DIMMER MOTOR | 030040093 | 2 | 17HD0013-33L 5*35 |
| FOCUS MOTOR | 030040073 | 2 | 17HS5003-03 5*20 |
| ZOOM MOTOR |  | 2 |  |
| GOBO ROTATION 1 MOTOR | 030040132 | 1 | 17HD0013-31L 5 *23 |
| GOBO ROTATION 2 MOTOR |  | 1 |  |
| CYM MOTOR | 030040114 | 3 | 16HY7001-30L 5*40 |
| CTO MOTOR |  | 1 |  |
| EFFECT WHEEL ROTATION MOTOR |  | 1 |  |
| FIXED GOBO WHEEL MOTOR | 030040136 | 1 | 16HS7002 5*17 |
| COLOUR WHEEL MOTOR |  | 1 |  |
| ANGLE LENS MOTOR |  | 1 |  |
| SHUTTER BLADE MOTOR | 030040116 | 1 | 16HY7001-32L 5*15 |
|  | 030040117 | 1 | 16HY7001-33L 5*9 |
| IRIS MOTOR | 030040088 | 1 | 39BYG501-4A 5*24 |
| EFFECT WHEEL MOTOR | 030040118 | 1 | 16HY7001-34L 5*12*10 |
| PAN/TILT DRIVE PCB | 230020177 | 1 |  |
| MOTOR DRIVE PCB 1 | 230020178 | 1 |  |
| MOTOR DRIVE PCB 2 | 230020179 | 1 |  |
| MOTOR DRIVE PCB 3 | 230020180 | 1 |  |
| MOTOR DRIVE PCB 4 | 230020181 | 1 |  |
| DISPLAY PCB | 230020220 | 1 |  |
| POWER PCB | 230020183 | 1 |  |
| POWER PCB**** | 230020185 | 1 |  |

## NOTE

**** Only apply to Magnetic ballast.

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